



Software Development Kit (SDK) that Facilitates Development of Linux-based Application for HDC-301MS/HDC-301EL/HDB-301L

User Manual





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Chapter

1

Driver and SDK Installation



1.1 Overview

The IEI HD Capture AP SDK is a video capture tool that allows the user to capture video through the HDMI input ports in Linux environment.

This manual includes SDK information for the HDx-301 Series which includes:

- HDC-301MS
- HDC-301EL
- HDB-301L

1.2 System Requirements

The following program must be installed in order to use the IEI HD Capture AP SDK in Linux:

Kernel: Ubuntu 14.04 Distribution (based on Kernel 3.13.0)

1.3 Software Installation

To install the IEI HD Capture AP SDK to a system running Linux, please follow the steps in the following sub-sections.

1.3.1 Bin File Only

Step 1: Copy the IEI_hdc301xx_0_0_2_0_bin_3.13.0-32-generic_20150428_4172.tar.gz
(0_0_2_0 release version, 20150428 release date, 4172 svn version,
3.13.0-32-generic kernel version) file from the utility CD to the system hard drive.
The user can also get the latest version from IEI website.

Step 2: Unzip the file by typing:

\$ tar zxvf IEI_hdc301xx_ (version)_bin_(kernel version) (date)(svn version).tar.gz \$ tar zxvf IEI_hdc301xx_0_0_2_0_bin_3.13.0-32-generic_20150428_4172.tar.gz

Step 3: Change to SDK directory by typing:

\$ cd IEI_hdc301xx_ (version)_bin_(kernel version) (date)(svn version)
\$ cd IEI_hdc301xx_0_0_2_0_bin_3.13.0-32-generic_20150428_4172

Step 4: Login as root by typing:

\$ sudo su

Step 5: Enter the password:

password: *****
\$

Step 6: Install the IEI HD Capture AP SDK by typing:

```
#sh env.sh

root@ubuntu:/home/test/PL330/Linux/trunk/driver/fellini-linux/api/linux# sh env.sh
Reading package lists... Done
Building dependency tree
Reading state information... Done
libsdl1.2-dev is already the newest version.

0 upgraded, 0 newly installed, 0 to remove and 513 not upgraded.
----- check OS version -----
ubuntu-10.4-64
x64
//lib/libieiaes.so: ELF 64-bit LSB shared object, x86-64, version 1 (SYSV), dynamically linked, not stripped

#sh load_pldev300usb.sh

#ls -al /dev/video0
crw-rw----+ 1 root video 81, 0 2015-04-23 00:39 /dev/video0
```

1.3.2 Source Code

Step 1: Copy the IEI_hdc301xx_(SDK VERSION)_(RELEASE DATE)_(SVN VERSION).tar.gz file from the utility CD to the system hard drive. The user can also get the latest version from IEI website.

Step 2: Unzip the file by typing:

tar zxvf IEI_hdc301xx_(SDK VERSION)_(RELEASE DATE)_(SVN VERSION).tar.gz tar zxvf IEI_hdc301xx_0_0_2_0_4172.tar.gz

Step 3: Change to SDK directory by typing:

\$ cd hdc301xx_(version) /api/linux/
\$ cd hdc301xx_0_0_2_0/api/linux/

Step 4: Login as root by typing:

\$ sudo su

Step 5: Enter the password:

password: *****

Step 6: Install the IEI HD Capture AP SDK by typing:

sh build.sh

Step 7: The system starts to install the SDK and shows:

Reading package lists... Done

Building dependency tree

Reading state information... Done

libsdl1.2-dev is already the newest version.

0 upgraded, 0 newly installed, 0 to remove and 513 not upgraded.

---- check OS version -----

ubuntu-10.4-64

x64

/lib/libieiaes.so: ELF 64-bit LSB shared object, x86-64, version 1 (SYSV), dynamically

linked, not stripped

pldev300usb 565183 0

videodev 40486 1 pldev300usb#



Chapter

2

Using the SDK in Linux

2.1 Launch IEI HD Capture AP SDK

\$ hdctest

Step 1:	To launch the IEI HD Capture AP SDK in Linux, type "hdctest" as below:

Step 2: The system starts to launch the SDK.

When the main menu appears, it is ready to use.

MCU INFO
SW_VERSION 0.0.2.0
Build Apr 28 2015 14:15:41
BOARD DEV MODEL FW_VER IN_HDMI_RES IN_AUDIO_FREQ COLOR SPACE ENC_RES
[0] [0] HDB301L 0.5 I1920X1080P60 A_48K RGB_LIMITED 01920X1080P30
[1] [2] HDC301EL 0.1 I1920X1080P60 A_48K YCRCB_601 O1920X1080P30
[2] [3] HDC301MS 1.0 I1920X1080P60 A_48K RGB_LIMITED 01920X1080P30
MCU INFO
SW_VERSION 0.0.2.0
Build Apr 28 2015 14:15:41
BOARD DEV MODEL FW_VER IN_HDMI_RES IN_AUDIO_FREQ COLOR SPACE ENC_RES
[0] [0] HDB301L 0.5 I1920X1080P60 A_48K RGB_LIMITED O1920X1080P30
SW INFO
VIDEO:



INPUT:				
PictureResolution-InPicWidth	1920			
PictureResolution-InPicHeight	1080			
InputControl-ScanFormat	progressive			
InputControl-InFrameRate	60			
OUTPUT:				
PictureResolution-OutPicWidth	1920			
PictureResolution-OutPicHeight	1080			
InputControl-Fmt	progressive			
InputControl-OutFrameRate	30			
AUDIO:				
AudioControlParam-SampleRate	48k			
SETTING:				
30. STREAM DATA: video+audio				
TEST:				
50. UPDATE HDMI RESOLUTION (if	you change source resolution)			
58. CHANGE OUTPUT RESOLUTION				
60. CAPTURE VIDEO				
80. AES Check				
81. AES CID Check				
OTHER:				
98. Select Other Board				
99. Exit Program				
Please enter the choice>>				

2.2 Video Capture

To configure the encoding settings and capture the video, please refer to the procedures described in the following sections.

2.2.1 Encoding Settings

Before capturing the video, please connect the hardware and follow the instructions below to configure the encoding settings.

- Step 1: Launch the IEI HD Capture AP SDK (refer to Section 2.1).
- **Step 2:** Type **60** to select "60. CAPTURE VIDEO" from the main menu.

60

Step 3: The following message shows.

cmd 60				
CTRL C to Stop				
plstrm video 0 enc config Config0				
ofile ./B0_A_HDB301L_I1920X1080P60_O1920X1080P30_RGB_LIMITED_A_48K_20150428_142433_				
F0.5_S0.0.2.0.mpg > tmp.log &				
plstrm encoder				
MCU INFO				
SW_VERSION 0.0.2.0				
Build Apr 28 2015 14:15:41				
BOARD DEV MODEL FW_VER IN_HDMI_RES IN_AUDIO_FREQ COLOR SPACE ENC_RES				
[0] [0] HDB301L 0.5 I1920X1080P60 A_48K RGB_LIMITED 01920X1080P30				
SW INFO				
VIDEO:				
INPUT:				
PictureResolution-InPicWidth 1920				



PictureResolution-InPicHeight 1080 InputControl-ScanFormat progressive InputControl-InFrameRate 60 OUTPUT: PictureResolution-OutPicWidth 1920 PictureResolution-OutPicHeight 1080 InputControl-Fmt progressive InputControl-OutFrameRate 30 AUDIO: AudioControlParam-SampleRate 48k 61. STOP VIDEO Please enter the choice>>

Type 61 to stop "61. STOP VIDEO".

2.2.2 Update HDMI Source

To update HDMI source resolution, type 50.

2.2.3 Select Other Board

To display main menu, type 98.

2.2.4 Change Output

To change output resolution, type **58**.

cmd 58
------ SELECT OUTPUT -----3 . 640X480P60
4 . 720X480P60
5 . 720X576P50
6 . 800X600P60
7 . 1024X768P60



8 . 1280X720P50					
9 . 1280X720P60					
10 . 1280X768P60					
11 . 1280X800P60					
12 . 1280X1024P30					
13 . 1360X768P50					
14 . 1440X900P30					
15 . 1680X1050P30					
16 . 1920X1080P25					
17 . 1920X1080P30					
18 . 1920X1080P24					
99 . Not Select					
99 . Not Select					
3					
MCU INFO					
SW_VERSION 0.0.1.9					
Build Apr 23 2015 00:46:01					
BOARD DEV MODEL	FW_VER	IN_HDMI_RES	IN_AUDIO_FREQ C	COLOR SPACE	ENC_RES
[0] [0] HDB301L 0.5	I1920X108	OP60 A_48K	RGB_LIMITED	O640X480F	260

2.2.5 **AES**

Step 1: Type **80** to proceed with board AES check.

cmd 80

- PublicKey: 67 45 8b 6b

- vid1: c6 23 7b 32

- vid2: 69 98 3c 64

- AES pass 0

Step 2: Type 81 to input custom AES CID Key.

please input company id ****:xxxx

- cid: x x x x

- PublicKey: 73 48 33 66

- vid1: 51 dc b0 74 - vid2: ff 5c 49 19

- AES pass 0

2.3 Multi-Board Capture

Step 1: Type **97** from the main menu to encode board $0 \sim 2$.

MCU INFO SW_VERSION 0.0.2.0 Build Apr 28 2015 14:15:41 -----BOARD DEV MODEL FW_VER IN_HDMI_RES IN_AUDIO_FREQ COLOR SPACE ENC_RES [0] [0] HDB301L 0.5 I1920X1080P60 A_48K RGB_LIMITED O1920X1080P30 [1] [2] HDC301EL 0.1 I1920X1080P60 A_48K YCRCB_601 O1920X1080P30 [2] [3] HDC301MS 1.0 I1920X1080P60 A_48K RGB_LIMITED O1920X1080P30 [97] to capture all video [99] exit Select Board Or CMD:

Step 2: Type **98** to stop encoding.

Select Board Or CMD: 97

[0] start

[1] start

[2] start

-- Key 98 to Stop ------



Step 3: The encoding is stopped and the file names are shown.

-- Stop ----
[0]B0_A_HDB301L_I1920X1080P60_O1920X1080P30_RGB_LIMITED_A_48K_20150428_143835_F0.

5_S0.0.2.0.mpg

[1]B1_A_HDC301EL_I1920X1080P60_O1920X1080P30_YCRCB_601_A_48K_20150428_143835_F0.1
_S0.0.2.0.mpg

[2]B2_A_HDC301MS_I1920X1080P60_O1920X1080P30_RGB_LIMITED_A_48K_20150428_143835_F
1.0_S0.0.2.0.mpg



Chapter

3

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Linux Open Source Code

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